

PLAYING CONDITIONS

Prizes will be awarded as follows:

Winning Four: Cash prizes and the Erceg Rose Bowl, together with Centre Certificates, and the Bowls Taranaki Badge & Ribbon.

Second Four: Cash prizes, and the Marnie Cochran Plate.

Equal Third: Teams will receive cash prizes.

Winners of the Tournament gain a Point towards the Bowls Taranaki Gold Star award, except in the case of Composite Teams.

The Competition shall be open to all members of a Club that is affiliated to Bowls New Zealand or any association affiliated to World Bowls. All games will be played in accordance with the World Bowls Laws of the Sport of Bowls, Fourth Edition, BNZ Domestic Regulations

Composition of Teams:

Taranaki teams shall consist of four members of the one club. Teams from outside Taranaki may consist of members of any club or clubs, from the same Centre.

The Tournament Committee has the right to permit variations to the composition of teams, should it be of the opinion that circumstances warrant such variation.

1 Clothing & Footwear:

Players may wear their Centre/Club colours, in proper bowling attire. Footwear must be flat (heel-less) shoes or sandals. Teams wishing to take up the option of wearing coloured clothing must abide by the Bowls New Zealand guidelines. All team members must wear garments of same colour/design.

2 Entrants:

The Entrants shall be divided into sections, and will play as stated in the programme. Names to be filled in on score cards prior to play each day.

3 Trial Ends:

One Trial End each way will be permitted prior to first game played each day.

4 Section Play:

Play shall be two games of 25 ends a day. If game tied after the final end, one further scoring end will be played to determine the Winner. Play will commence at 9am and no later than 2 pm. No time limit. In a

morning game, except for the second to last round, the starting Jack for an End may not be delivered or re-delivered after 1.30pm. Any Ends that are then unplayed shall be completed after the conclusion of the Afternoon game.

The 5th round must be played, the 6th (final round) of section play can - by mutual arrangement - be played or not.

The winning skip is required immediately on conclusion of each game to hand to the recorder or Umpire, the correctly filled in scorecard of each game. Such card to be signed by both skips.

5. To Qualify for Post-Section:

Subject to six qualifying rounds being completed, teams to qualify for post-section play shall be:

(a) Any Four which wins four or more games in its section.

(b) Any Four which, though it wins less than four games, is the winner of its section.

(c) Any Four which though it wins less than four games, ties as one of the winners of its section.

(d) Byes shall be allocated by ballot.

Unless Clause (b) or (c) applies, any Four which has been more than twice defeated in section play, shall not qualify for the Post-Section.

6. Post-Section Play:

Play shall be two games of 25 ends a day and played on the sudden death principle. If the score is equal at the conclusion of the final end, one further scoring End will be played to determine the Winner. If the final is tied at the conclusion of 25 ends then one extra scoring end shall be played.

Play will commence at 9am. No time limit. Practice ends, may be permitted by the Controlling Body, where a bye team, is due to play next against a team who has already played on the green that day.

7 All bowls must bear the 1982 or subsequent stamp.

8. (a) After commencement of play no change of players will be allowed except in case of illness or forced absence, when a substitute may be appointed by, or subject to the approval of the Tournament Committee. In no case will a substitute be allowed to skip.

(b) If the player for whom the substitute was obtained later becomes available, she shall be permitted, with the knowledge of the Controlling Body, to rejoin the team at the completion of any end of the game in progress, in her original playing position, in which case the other

members shall revert to their original playing position in the team.

9 All disputes will be dealt with by the Disputes Committee of the Controlling Body. After considering all submissions and evidence, the Disputes Committee will, as a matter of urgency, bring down a final and conclusive determination on the matter before it.

10 The Controlling Body shall have the power to alter or amend the Programme of its Tournament as it shall consider necessary or desirable in view of unfavourable weather or other adverse conditions, and may suspend play temporarily in any game, or abandon any game, and may also in its absolute discretion vary any of the Conditions of its Programme if it decides that such variation is essential to the successful carrying out or conclusion of the Tournament.

11 Late Appearance if any player fails to be present at the time set down for the commencement of her game, or within 30 minutes thereafter, the supervisor shall report the matter to the Controlling Body, which may disqualify the offending player (and her team) and award the game to the opponent or opposing team.

12. In the event of a draw in Section or Post Section play, a winner shall be found by playing an extra completed end. Tie in a Final. In the event of a tie in the final, one extra end shall be played.

MIDLANDS FUNDS MANAGEMENT

WOMEN'S OPEN FOURS-PAIRS TOURNAMENT

FRIDAY 31st January 2025
Commencing at 8.45am

Entries for Pairs close with the Recorder in each Section immediately after the completion of play in the afternoon game on Thursday. No verbal or telephone entries accepted. Only those pairs entered on the official card on each green accepted. Entry fee \$20.00 per team. Should a ballot be necessary, visiting pairs will not be affected. Trophies: Winning Pairs: \$200 each and the Margaret Cole Trophy. Runners-up: \$100 each. Equal third: \$50 each. (Certificate to winning pair only).

THREE BOWLS TO BE PLAYED

Three or more wins or section winners will qualify for post-section play to commence on Saturday morning. Lunch Adjournment 12.30pm – 1.15pm for section play. Draws will be published on www.taranakibowls.co.nz

SECTION GAMES will consist of 16 ends or ONE HOUR FORTY MINUTES which ever comes first. In the case of a tie an extra end or ends must be played to find the winner.

Post-Section and finals will be played on sudden death principle.

POST-SECTION GAMES will be of 21 ends (no time limit). In the case of a tie an extra end or ends must be played to find the winner. The final game will be of 21 ends. No time limit. If the score is equal at the conclusion of the final game 1 extra end shall be played to decide the winner.